

Rush for The Treasure

(D-6 mini adventure Season 1)

Choose your side!

-Archaeologist: Your goal is to protect, preserve, and secure the past for The State, and Educational Institutions sharing your finds with The World. Your goal is a noble one, in which rewards will follow your deeds later.

-Treasure Hunter: The Thrill of finding buried treasure is half of the fun, the other half? Securing a fat paycheck by selling your finds to collectors and The Elite of society. The choice is your's you are unbound by laws or rules profit and thrill is what you are after.

An ancient city concealed by dunes and sand lays before you, with meticulous research, reading, and deciphering ancient tablets you seek out into the ancient city what will you find?

(Roll D6- combine the values and see what you found, Don;t let players see it, that spoil the fun.)

1. Rustic Talisman: This is a small weathered amulet believed to bring good luck, however its not an ancient piece, its commonly found in markets and souvenir shops.

2. Weathered Stone Tablet: The tablet leads to an ancient temple, keep this item, re-roll and add +1 to the outcome.

3. Crystal Vial of Water: Some how This Vial has survived the Eons

and yet it still contains a liquid within, who really knows what the liquid is or even what age it's from, chances are it's worth a lot, and worthy of testing.

4. Sculpted Ivory Statue: An intricately carved figure depicting a mythical creature. While beautiful, its true origins are a mystery to most historians. A Socialite and collector would love this and pay handsomely for it.

✦5. Enchanted Dagger of Shadows: After months of excavating you have found this dagger, with a dark aura, rumored to have been used by an ancient assassins guild, It may have mysterious powers.

✦6. Crown of Whispers: A crown discovered among the remains of a king adorned with gemstones that seem to shimmer with ethereal whispers associated to the forgotten kingdom and remains of the city.

★7. Phoenix Feather Quill: Found in a hidden room a quill that reveals secrets, and questions to the writer. The right person benevolent or malevolent will pay an ungodly amount of money to attain it.

★8. Ethereal Prism lens: A Crystal lens with the ability to reveal hidden magical auras. A handy tool that scholars and artifact hunters would kill for. (add +2 to artifact rolls)

☆9. Ancient Magical Astrolabe: An intricately designed astrolabe that accurately predicts celestial events, weather patterns, and solar flares it was highly sought after by mages, astronomers, and now The Elite of The World, to gain an advantage of the future.

☆10.Dragonheart Amulet: A Rare amulet said to contain a sliver of a dragons heart, that grants the wearer increased health, Immunity from disease, and resilience against injury.

★11.Time-Warping Hourglass: An Ancient hourglass who's wielder can temporarily manipulate time within a limited radius.

★12.Astral Crown of The Stars: An Ancient Alien crown rumored to grant the wearer power over cosmic forces.

Not Really sure what this will be yet? There might be a Season 2? Anyway, maybe its just a dicegame for now? Thanks for reading, enjoy, and until next time....

□ ET Templar