



Enro
and

Oz



Hey everyone, Oz here. As some of you already know, Enro had some health issues over the holidays that prevented her from participating in the studio and community. She's making progress with her recovery, but she has made the difficult decision to step away from the Enro and Oz studio. She's returned to live with her family, and she and I are ending our marriage.

Going forward I'll be the sole proprietor of the studio, changing it from "Enro and Oz" to "Obcerd Productions". Patreon will be paused in June as the studio is rebranded and will be unpaused in July. During this pause the URLs and accounts will be reconfigured, so don't worry if links are broken for a bit.

If you have questions you can DM or ping us on Discord (Obcerd#3891 & EnroShiva#0824) or comment your question on this post.

What's Not Changing

- Flora and Sauna Updates
 - Flora and Sauna will continue to update. April's build served as confirmation that this is something I can do on my own, and I have a whole list of ideas for builds I still want to put in the game. Check the monthly timeline below to see when the next builds are scheduled.
- Tales of Saunia Production
 - Tales of Saunia is still in production. I have been doing the majority of the development so far, so the pace will be largely unchanged. The goal is to release a playable tech demo by the end of January 2024.
- Enro's Discord Channel
 - The Discord is a community that Enro built and I want her to keep it. Once she's feeling up to it, we'll discuss where she wants to take it next. If she decides she wants to separate it from the Patreon we can do that, but for now it's staying as is.

What's Changing

- Branding
 - Going forward, the studio will be known as "Obcerd Productions". Several of our social media sites will have their addresses changed, so some links will be broken for a bit. I plan on taking time in June to edit everything and make sure all the pieces fit together again.



- Patreon Proceeds
 - Although I've been the one running the Patreon for the last few months, I've been splitting the money with Enro 50/50. Once the Patreon unpauses in July, the proceeds will go only to me. Enro will still get a cut of Flora & Sauna sales on steam/itch for a time, as she did a lot of the work to build that project.
 - If you'd like to send anything exclusively to Enro, you can use her Kofi account here: <https://ko-fi.com/enroshiva>
 - Enro has also set up a Patreon tip jar. For now it is <https://www.patreon.com/NeraShiva> but over the pause in June we'll try to shift things around so that she can keep the "EnroShiva" address
- Patreon Billing Cycle
 - When Patreon unpauses in July it will be changed to a subscription billing cycle. This means that new patrons will be charged monthly based on the day they join, rather than the 1st of every month. This change means that patrons who join near the end of a month won't be charged again immediately when the next month begins.
 - Existing patrons will see no changes, and billing will continue on the 1st of every month.
- Flora & Sauna
 - Now that just one person is working on Flora & Sauna, the builds will take a bit longer to make. With this and the shift of focus towards the sequel, the bi-monthly schedule will become a tri-monthly one. There are plans to continue updating Flora and Sauna for at least another year, but an exact sunset date has not been set yet. The Flora and Sauna YCH's will remain open, but it may take longer for the characters to be added to the game. Plans are being put together to have similar YCH opportunities in the sequel as well.
- Tales of Saunia / Lost in Saunia
 - Due to the title's similarity to the "Tales of" series, going forward "Tales of Saunia" will be known as "Flora and Sauna 2: Lost in Saunia". Much of the work done so far can be carried over to solo development, but without our combined skill set the visuals are being rethought. The next month will involve experimenting with mixed 2d and 3d visuals, similar to "Paper Mario" or "Wilderness".
- Commissions
 - Commissions will still be open, but only I will be doing them. People currently in the commission queue can choose to either cancel their commission for a full refund, or continue with me as the artist. I'm currently working on plans to create new YCH's that will be available in the next few months.
- Additional Projects
 - I still have plans to work on "Hell on Earth", "A Beast's Burden", and "Visionary". While the focus will be mainly on the Flora & Sauna series, there may be some

concept art and design work for these additional projects mixed in over the coming months. Keep an eye on the Patreon for more updates about how these projects will be developed.

Month	Focus	Goals
May 2023	Lost in Saunia	2d/3d Mixed Visual Experiments
June 2023	(Patreon Pause)	Rebranding
July 2023	Lost in Saunia	Combat System Coding
August 2023	Flora and Sauna	F&S Build 1.1.7
September 2023	Lost in Saunia	Combat Sprites / Kits / Animations
October 2023	Lost in Saunia	Visual Novel Sprites / Triggers
November 2023	Flora and Sauna	F&S Build 1.1.8
December 2023	Lost in Saunia	User Interface / Visuals
January 2024	Lost in Saunia	Playable Tech Demo
February 2024	Flora and Sauna	F&S Build 1.1.9
March 2024	Lost in Saunia	World Map / Quest Selection
April 2024	Lost in Saunia	Prologue Quest
May 2024	Flora and Sauna	F&S Build 1.1.10